Atlantia Performing Arts Guild – The Big Plan

Presented to the guild on December 20, 2015.

Why a GUILD?? A guild gets permission/support/direction from the Crown to do their art, which empowers the people and creates a unified concept to present to the public. This facilitates growth of existing members and outreach to new members. The structure also facilitates engagement between the guild and guild supporters.

# Purpose:

* Support performers… ok, but how?
  + Become an organized community of performers, able to coordinate ourselves for efficient group activities, share information, and present a unified voice when requesting resources from SCA organizational entities (events, local groups, kingdom staff, etc.)
  + Create organization, resources, direction for enabling, teaching, networking, and expanding the Performing Art Community and resources.

# Goals:

* More opportunities to perform
* More opportunities to learn
* More people learning performing arts in scope of SCA (pre-1600 material)
* Recognition in the A&S community / SCA community / Kingdom of Atlantia as equal to static arts
  + Equal resources from SCA entities devoted to Performing Arts as Static Arts

# Structure:

* Anyone who wants to be a member is a member just by stating so
  + Members are requested to provide an online presence/resume to share who they are and what they do online with the public (This can be produced any way you want: LinkedIn, google doc, your own blog, Deviant Art, word doc, blog post on Atlantia Performing Arts Blog, etc.)
  + Members are requested to sign up on a list (google form) with contact information
    - Already existing: Atlantia Performers’ Directory: <https://sites.google.com/site/atlantiaperformers>
  + Members are requested to join the email list on Googlegroups: [atlantia-performing-arts-guild@googlegroups.com](mailto:atlantia-performing-arts-guild@googlegroups.com)
  + Members can take on as many or as few extra jobs as they wish:
* Extra Jobs for Members
  + Jobs For All Members To Take On
    - Enablers/Points of Contact – makes themselves available with publicly available online contact information to be contacted for anyone interested in performing arts.
      * Present themselves with INTENTION that they are a conduit into the Performing Arts Community
      * Stay abreast of all performing arts activities in your area and/or in your topic
      * Be ready and available to respond to inquiries
      * SPECIAL ENABLERS:
        + Baronial Champions in Performing Arts are requested to be Enablers
        + Former Kingdom Bards are requested to be Enablers
        + Kingdom MOAS Deputy for Performing Arts is requested to be an Enabler.
    - Creators – create performing arts activities
      * Asks event staff to set aside time and space for bardic circles and other performances – NOT JUST FEAST!
      * Set up online activities to encourage performers – Google Hangouts, virtual bardic circles, topic discussions, etc.
      * This is a job for ORGANIZATION skills, not necessarily performing skills.
    - Teachers – teach classes in anything that supports performers
      * Recruits teachers
      * Helps populate the Performing Arts Teacher Directory (TBA)
      * Makes self-videos of own classes and posts to You Tube – and then links to Guild Web Page
  + Specific Jobs for One Individual
    - Librarian
      * Help maintain the list of links in the big Atlantian A&S database: <http://moas.atlantia.sca.org/wsnlinks/>
      * Takes in documents, class handouts, resources and makes them available to the guild
      * Tracks Best Practices, Bardic Circle Marshalls (certification cards?) and Guild Members and their Jobs
      * Maybe a helper for the Atlantia Performing Arts Blog? Uses Wordpress.
    - Royalty Liaison
      * Assists royals in engaging with performers
        + Helps teach royals about PA: what music is available vs. what do they like, if they really want music at certain times, how they can support performers
        + Be the first go-to person for the royals when they want to get the services of performers, discuss awards, discuss competitions, and find ways to support performers. (And encourage the royals to do these things.)
    - University Atlantia Liaison
      * Coordinate Performing Arts Tracks of classes for each University Session
      * Facilitate getting class handouts from these sessions into the Guild Librarian
    - Bardic Circle Lead Marshall
      * Coordinate a standard for Best Practices for Bardic Circle management
      * Create a class for teaching this in person, and online, and creating a Bardic Circle Marshal Certification Card – FOR FUN! A Marshal Card shouldn’t be \*required\* but considered a “Best Practice” suggested by the guild.
    - Competition Marshall
      * Coordinate a standard for Best Practices for Competitions – collect input from as many people as possible
      * Promote the use of improved judging sheets from Scholastica
    - Guildmistress/master
      * Tracks and organizes activities of all Guild Members with Jobs
      * Recruits Members
      * Provides guidance for all members
      * Liaison on behalf of the Guild if and when necessary

There is a charter for the guild that was written by Master Corun Macandra and approved by Cuán IV and Pádraigín I in 2002. It is not specific, which is fine, because it allows us to implement the charter however we desire. No changes are necessary for the charter, so it is provided here for reference.

# Current Charter for the Atlantian Guild of Performers

## 1. Purpose

The purpose of this Guild is to promote interest and activity in the performing arts of the Middle Ages and Renaissance.

Performance arts include but are not limited to; Minstrel, Minnesinger, Skald, Bard, Storyteller, Trouvere, Musician, Actor, Poet, Dancer, Jongleur and Juggler.

The members of the Guild will be encouraged to understand and promote the distinctions between various performance styles in various periods and cultures.

Since there would be no performance arts without Choreographers, Playwrights, Writers and Composers, these arts will also be encouraged within the scope of the Guild.

## 2. Scope

The scope of the Guild will include all performers who wish to learn from, teach to and, most importantly, perform their various arts for the Crown and populace of

Atlantia.

Further, the scope of the Guild will be to include all performance styles in the hope of eliminating grey areas in the definition of one performance style over

another and to encourage greater understanding of the various performance arts that occurred throughout individual periods.

The Guild will be all inclusive of every period performance form and shall not discourage any who wish to pursue any aspect of Medieval or Renaissance performance art.

Further, the Guild will promote entities, either individuals or groups, to work together to bring entertainment and enjoyment to the Crown and populace of Atlantia.

To that end strong encouragement will be given for entities in different locales throughout the Kingdom to plan and work together to achieve this goal.

## 3. Activities

The members of the Guild will be encouraged to be active in their given locales as well as throughout the Kingdom. To that end the members will be encouraged

to hold local classes and other activities and to work with autocrats to enhance local events by providing performance entertainment.

Apart from working within individual locales and at Kingdom events, the members of the Guild will be encouraged to participate in Symposia. By the good graces of the Chancellor of the University of Atlantia, University credits can be earned for attending classes at these Symposia.

# Conference Call Info:

Hi there,

Sophia the Orange is inviting you to a scheduled Zoom meeting.

Topic: Atlantia Performing Arts Guild kickoff meeting

Time: Dec 20, 2015 4:00 PM (GMT-5:00) Eastern Time (US and Canada)

Join from PC, Mac, Linux, iOS or Android: https://zoom.us/j/131792440

Or join by phone:

+1 646 558 8656 (US Toll) or +1 408 638 0968 (US Toll)

Meeting ID: 131 792 440

International numbers available: https://zoom.us/zoomconference?m=oCAJPsWiczis507zbo5nblhsGBHdaMym